



"MY LIFE in EUROPE: a new Methodology to insert Your LIFE biography IN the EUROPE context"



MyLIFE - The Game : User Guide

https://mylifeineurope.nkey.it/

















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MY LIFE The Game briefly explained

The game "My Life in Europe", in short "My Life", was created to stimulate the writing of episodes of one's life and to build one's autobiography in a guided way, with the possibility to share it with other people. From sharing new relationships can arise, and through relationships we take care of each other. Playing "My Life" these relationships can cross national borders and build a greater feeling of belonging: the feeling of belonging to the European community.

This is how:

The game allows you to write your own autobiography by writing short fragments of text, each associated with a "stimulus card". Each card has an image, a title, sometimes a sound, and is accompanied by a writing stimulus. The cards have an order. The first cards of each deck concern the early years of life and follow the course of time until adulthood. Each card belongs to one of these categories, determined by the autobiographical methodology. These categories are: time; space; bodies, figures or faces; actions or facts; emotions; sensory perceptions; objects.

The indications given by the cards are purposely generic to stimulate imagination and creativity. Even the writing proposals are some of the various possibilities that can be found. Autobiographical writing, in fact, can take the form, appearance and style that each writer decides to give it: expose facts chronologically, use metaphors, choose a poetic or other creative form. Regardless the form it takes, the story of one's life is a way to better understand the past, the present and lay the foundation for the future, putting order in the existential story. You can choose what to write based on the stimuli received by the card and you can also add new memories later. If a card does not inspire you can safely skip it, permanently or postponing its use to the end of the game. With the online version of the game all the writings that arise from these memories can be archived and used to build your own autobiography.

















Possibilities of use

There are two main ways of using the game, individual mode and group mode.

The **individual mode** allows you to experience the possibilities of the game in a simple and easy way, by simply registering on the online platform.

The **group mode** provides for the supervision of the game by a facilitator (Master) who can decide to use the possibilities of the game in various ways:

- Game completely online, with players face to face or remotely
- Paper game
- Hybrid game

















Possibilities of use

- The online game allows both the Master and the various players to play the game **synchronously** (perhaps using a video communication system as a connection channel if the various players are not physically present in the same place) or **asynchronously**, in the latter case each player can carry out his game path independently and the Master can check the situation of each one deciding if and when to end the game as well as being able to authorize or not the individual contents. The online mode can be used with any device (smartphone, tablet, PC ..) so that also those who use specific aids for the use of electronic devices can play.
- The paper game is available in the form of a downloadable **Paperkit** that contains all the elements necessary for the game (including instructions), which can be printed directly on a common printer. This version, designed essentially for synchronous play in presence, can be used in all those situations where adequate electronic devices may not be available or where there are problems in use (for example in cases of unfamiliarity).
- The hybrid modes combine features of the online platform with those of the paper game in order to allow to face various scenarios of use: for example, a Master could organize a game session in which he uses a video projector to show players the various cards of a game online, while the latter write their contributions on paper (contributions which may or may not be reported also in the online version of the game)

















Quick guides

The following sections provide quick guides for the roles of:

- Player (single or in group)
- Master
- Deck Manager

















"MY LIFE in EUROPE: a new Methodology to insert Your LIFE biography IN the EUROPE context"



MyLIFE - The Game Guide for player mode

https://mylifeineurope.nkey.it/

















The instructions of the online game to use as a single player are very simple:

- 1. Logging
- 2. Starting new game
- 3. Writing of autobiographical episodes based on the proposed cards
- 4. Reading own game











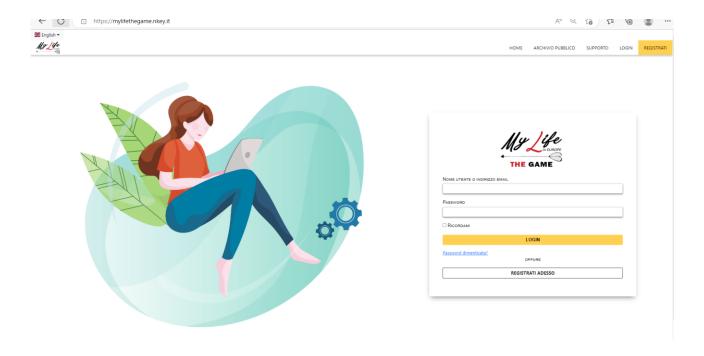






1- Registration

From the home page of the game MyLife https://mylifethegame.nkey.it/ you can access the game if you already have credentials (for example, if a Master has already registered you) or proceed with registration











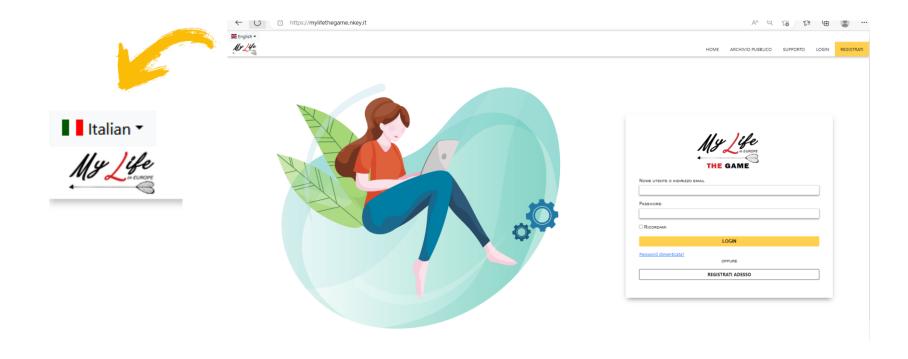








In this first phase you can choose the interface language using the language selector located at the top left. (Once registration is complete, it will be possible to select the preferred language that will be associated with the registered account)











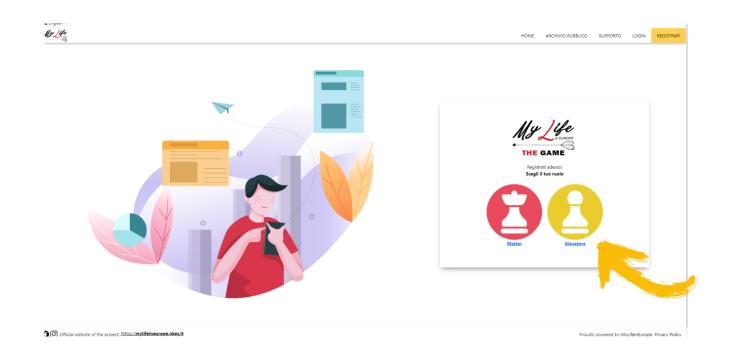








After clicking on "Register now", the selection screen will be shown in which we can choose to continue with the registration as a "Player"



















You have then only to enter your email, username and password and click on the **Register** button.

	Giocatore
	Username *
	E-mail *
	Password *
	Avatar
	Scegli il file Nessun file scelto
<u> </u>	☐ Invia queste credenziali via email.
	REGISTRATI











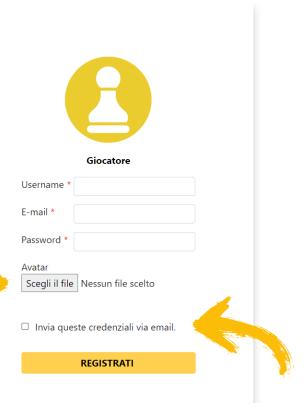






 If you want you can customize the icon that represents the profile by uploading an image of your choice using the "Choose file" button in the Avatar section.

By clicking on the "**Send these credentials via email**" flag, you can receive a summary of the credentials entered at the specified e-mail address















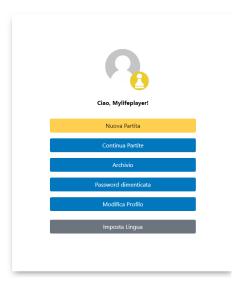




Once registration is complete, your **Home** screen will be displayed, from which you can:

- Start new game
- Continue games already started and not yet finished
- Review content and permissions for completed games
- Reset your password
- Change your profile
- Set the language associated with the profile





















2- Start new game.

Once you have entered your area, you can start the game by clicking on the "New game" button.



Nuova Partita

At this point you can start a new individual game by clicking on the "New individual game" button.

(By clicking on the «Back» button we will return to the previous screen instead)















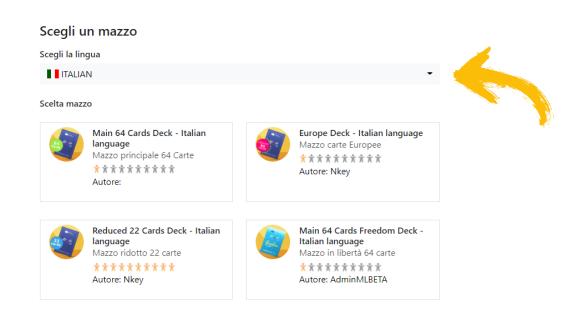


Before you can start playing, you need to select a deck from those available.

By default, the decks available for the language set in the profile are shown, but if you want, you can also play using a deck in another language simply by choosing the desired language in the "Choose language" drop-down at the top.

NUOVA PARTITA INDIVIDUALE

Scelta mazzo















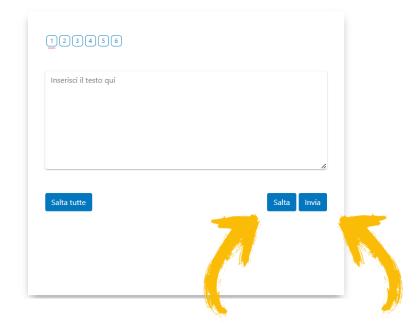




3- Writing of autobiographical episodes based on the proposed cards.

Each card corresponds to a game round: for each card you can write your thoughts in the appropriate box (confirming it with the "**Send**" button) or skip the card (using the "Skip" button). A progress indicator appears at the top.





















Once the cards are finished, a screen will appear that warns of the end of the game: at this point it will be possible to directly consult the game just played (using the "Read game ..." button) or return to the Home with the "Return to home" button

Non hai turni per questo gioco.

Leggi partita 1002

Torna alla home













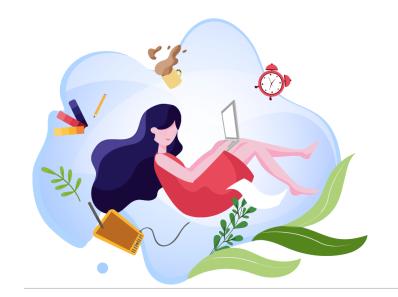




4 - Reading one's game.

By choosing to read the game immediately, a screen similar to the one below will appear: all the cards played (not skipped) will be listed with the relative contents entered and the possibility for each card, to exclude them from any printed copy of the game obtainable via the button «**Prepare the file to download your game**»

The exclusion of one or more cards from printing is obtained by clicking on the printer icon next to each card: the default setting is that <u>all played cards</u> are set as exportable in the print of the game













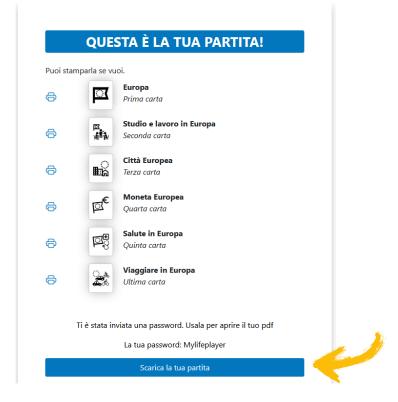








Once you have clicked on "Prepare the file to download your game" button, the screen will change showing the button "**Download your game**" which allow you to download the printable .PDF file, which can be viewed by entering the password that is shown on the screen itself and which is also sent by e-mail to the e-mail address indicated when registering the profile



















The re-reading of the game is also possible at a later time: first, simply access the game archive using the "Archive" button on the Home screen





















• The screen that will appear will be similar to the one displayed below: since you have played an individual game, your game will appear in the "INDIVIDUAL" list (on which we have to click if "GROUP" is selected)

Once the game has been identified, we are able to access its contents by clicking on the «**Read**» button, and we will find ourselves in front of the same screen we have already seen(4 –Reading one's game. By choosing to read...)

The "Delete" button, on the other hand, will allow us to permanently delete the game and all its contents

INDIVIDUALE GRUPPO Partita individuale. Giocatore Mylifeplayer Europe Deck - Italian language Partita individuale. Giocatore Mylifeplayer Main 64 Cards Deck - Italian language LEGGI ELIMINA LEGGI ELIMINA

















 It is possible to break a game at any time and play it later; from the Home screen you have only to click on the "Continue games" button

Continua Partite

INDIVIDUALE	GRUPPO
Partita individuale. Giocatore Mylifeplayer Main 64 Cards Freedom Deck - Italian language	▷ GIOCA ☐ LEGGI ELI
Partita individuale. Giocatore Mylifeplayer Reduced 22 Cards Deck - Italian language	▷ GIOCA ☐ LEGGI ELI
Partita individuale. Giocatore Mylifeplayer Europe Deck - Italian language	Þ GIOCA ☐ LEGGI ELI

 Not completed games, divided between Individual and Group, will be listed as shown on the side: to restart an incomplete game, simply click on the "Play" button for the game you want to resume

















Using the group play mode is even easier:

- 1. Access
- 2. Starting new game
- 3. Writing of autobiographical episodes based on the proposed cards
- 4. Reading own game
- 5. Sharing

















1- Access

In the group game mode the main reference is the **Master**: the latter will provide the access credentials (user and password) that the player can use to access the group games that will be organized. Through these credentials you can also, if you want, play games as a single player.

The Master can communicate a hypertext link, by clicking on which you will be directed to the access page; otherwise, you can reach the login page via the usual link https://mylifethegame.nkey.it/

The Master will also communicate each time the title of the game to be played in that session.









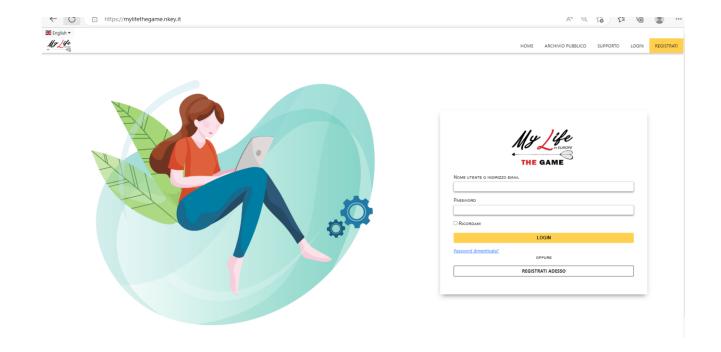








Once you are on the login page, you can enter the credentials (user and password) received from the Master.



















Once login is complete, your "**Home**" screen will be displayed

To access the game prepared by the Master, click on the "Continue games" button





















2 – Starting new game

In the screen that will appear, if not already selected, click on "**Group**" at the top to view the group games in progress: once you have identified the game to play by its title, it can be accessed by clicking on the button«**Play**»



















In the case the Master has not yet started the game the screen will appear as on the side

At this point it is necessary to wait for the Master to start the game by clicking on the "Refresh" button at intervals until we are redirected to the page of the first card to be played















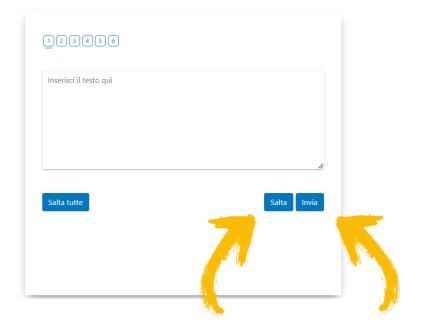




3- Writing of autobiographical episodes based on the proposed cards.

Each card corresponds to a game round: for each card you can write your thoughts in the appropriate box (confirming it with the "**Send**" button) or skip the card (using the "**Skip**" button). A progress indicator is displayed at the top.













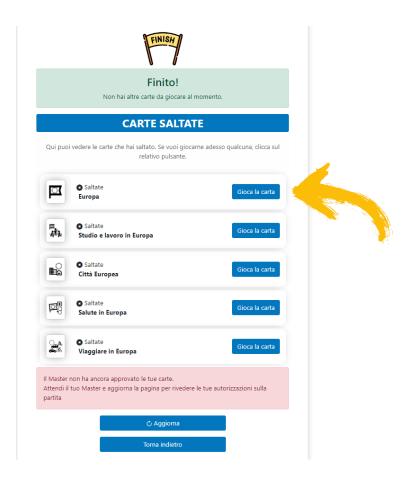








Once the cards are finished, a screen will appear that warns of the end of the game: if one or more cards have been skipped, they will be listed and it will be possible to play them by clicking on the respective "Play the card" button.













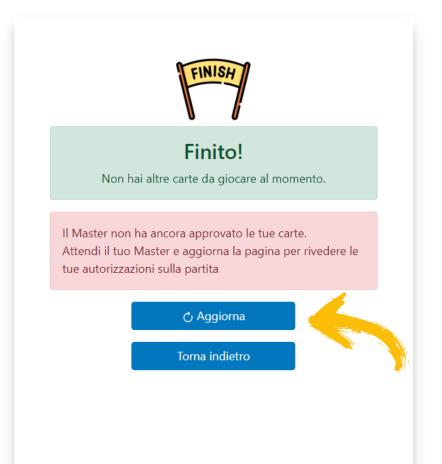






In the Group game the Master must approve the contents entered by the player before they are available for consultation.

If the Master has not yet done it, a red box similar to the one shown on the side will appear: just click on the "Refresh" button at intervals until you are redirected to the game reading page.

















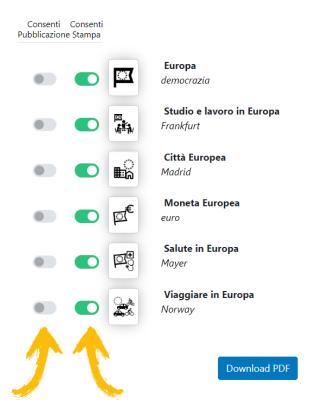


4 – Reading one's game.

Once the Master has approved the content, the game reading screen will be displayed

This screen shows the various cards played with the relative written content and it is possible, using the selectors on the left of each card, to decide if the content must be inserted in the printable and downloadable copy ("Allow print") and if it can be or not available online for others to view ("Allow publication")

PROVA 3



















Please note

- The content inserted in the various cards of the deck of a Group game are always visible to the Master of the game who may not spread them <u>without the express and signed authorization</u> of the player
- The choice to allow the sharing of contents online (therefore with other people than the Master) cannot be changed in any way by the Master
- The default settings are that the contents are <u>all printable</u> and <u>none of them may be shared</u> <u>online</u>









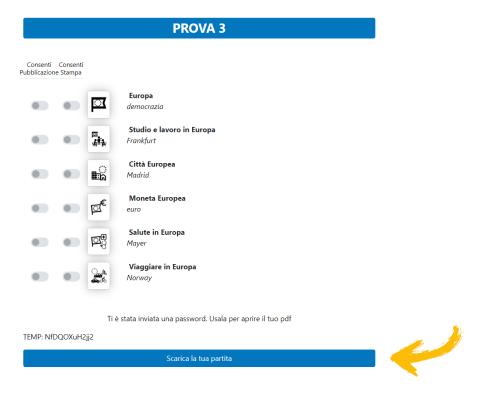








Once you click on the "**Download PDF**" button, the screen will change showing the "**Download your game**" button which allow you to download the printable .PDF file, which can be viewed by entering the password that is shown on the screen itself and which is also sent by e-mail to any e-mail address set by the Master when registering the player's profile



















5 - Sharing

A fundamental part of the group game is the sharing of contributions among the various players.

The Master manages this phase and its carrying out depends on the context (players physically present or connected in a virtual way).

In case of asynchronous game the Master is able to see the progression of each player and can close the game when each player has correctly finished all his cards

















Until the Master decrees that the game is explicitly closed, the group games as the individual games can be played in several times, interrupting and resuming where you left off.

To access a started game you always go to the "Continue games" section and any unclosed group game will be listed in the "Group" section of the screen

























The games you joined and which have been closed by the Master are available in the Archive section, which can be accessed via the "Archive" button on the Home screen





















The screen that will appear will be similar to the one shown below: if not already selected, the list of group games to which we joined will appear by selecting the "**Group**" item at the top.

By clicking on the «**Read**» button of a game, you will find yourselves in front of the screen already examined where you can review the contents, change the publishing permissions and download the printed version of your game.

Unlike what happens for individual games, group games can only be permanently deleted by the Master who organized them.

ARCHIVIO		
INDIVIDUALE	GRUPPO	
Dichiarazione di non responsabilità: i contenuti pubblicati dai g consenso dei giocatori stessi.	giocatori non possono essere divulgati senza l'espresso	
prova5 Europe Deck - Italian language	III LEGGI	
partita 2 Europe Deck - Italian language	III LEGGI	
partita 1 Europe Deck - Italian language	☐ LEGGI	
	MOSTRA TUTTO	

















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